



## Performance Report for: http://warmerhuis.nl/

Report generated: Sat, Oct 9, 2021 6:03 AM -0700  
 Test Server Location: London, UK  
 Using: Chrome (Desktop) 90.0.4430.212, Lighthouse 8.3.0

<b>A</b>	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
	<b>100%</b>	<b>100%</b>	<b>600ms</b>	<b>0ms</b>	<b>0</b>

### Top Issues

IMPACT	AUDIT	
Low	Avoid an excessive DOM size	373 elements
Low	Avoid enormous network payloads	Total size was 161KB
Low	Properly size images	Potential savings of 54.2KB
Low	Avoid multiple page redirects	Potential savings of 44ms
Low	Eliminate render-blocking resources	Potential savings of 0 ms

### Page Details



Total Page Size - 161KB



Total Page Requests - 19



■ HTML 
 ■ JS 
 ■ CSS 
 ■ IMG 
 ■ Video 
 ■ Font 
 ■ Other

### How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

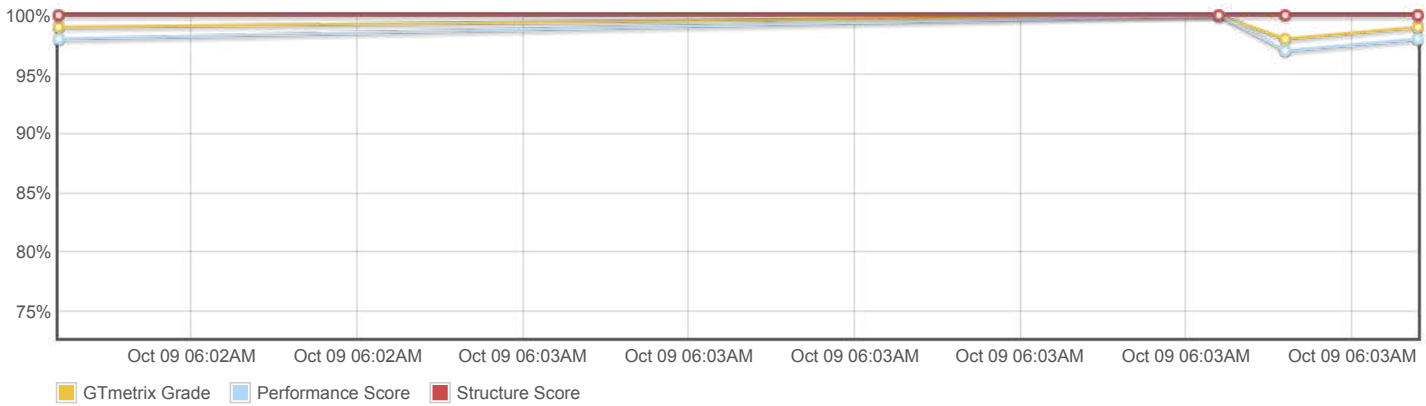
### About GTmetrix

**CARBON60**  
THE MANAGED CLOUD COMPANY

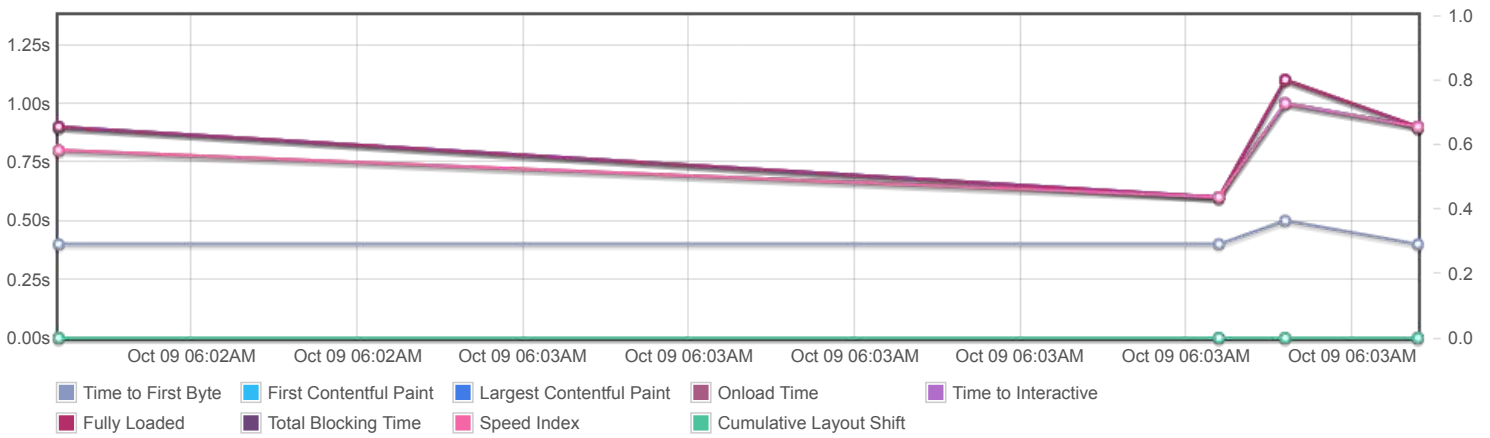
GTmetrix is developed by the good folks at Carbon60, a Canadian hosting company with over 25 years experience in web technology.

<https://carbon60.com/>

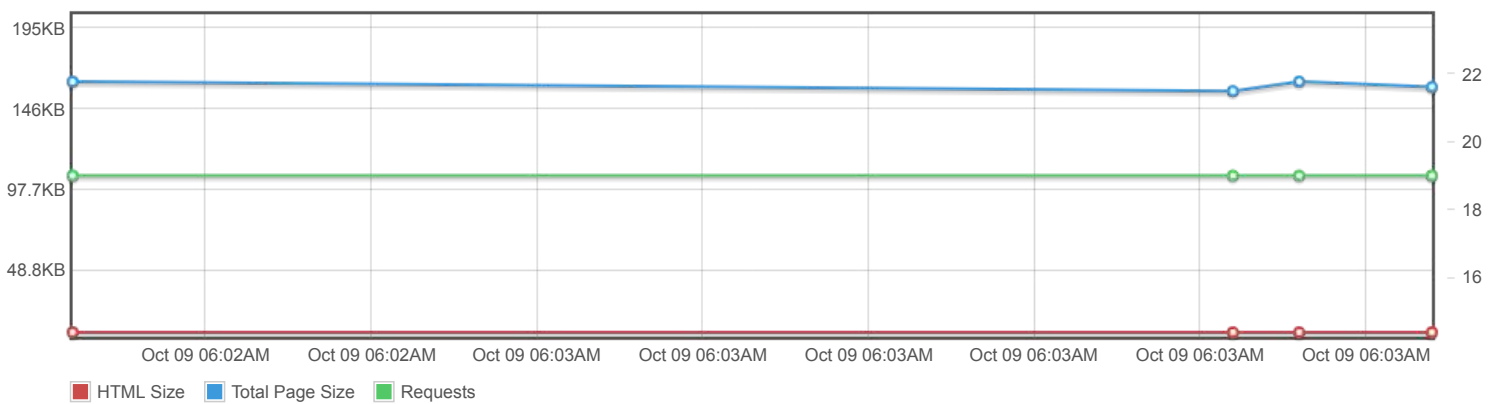
Page scores



Page metrics

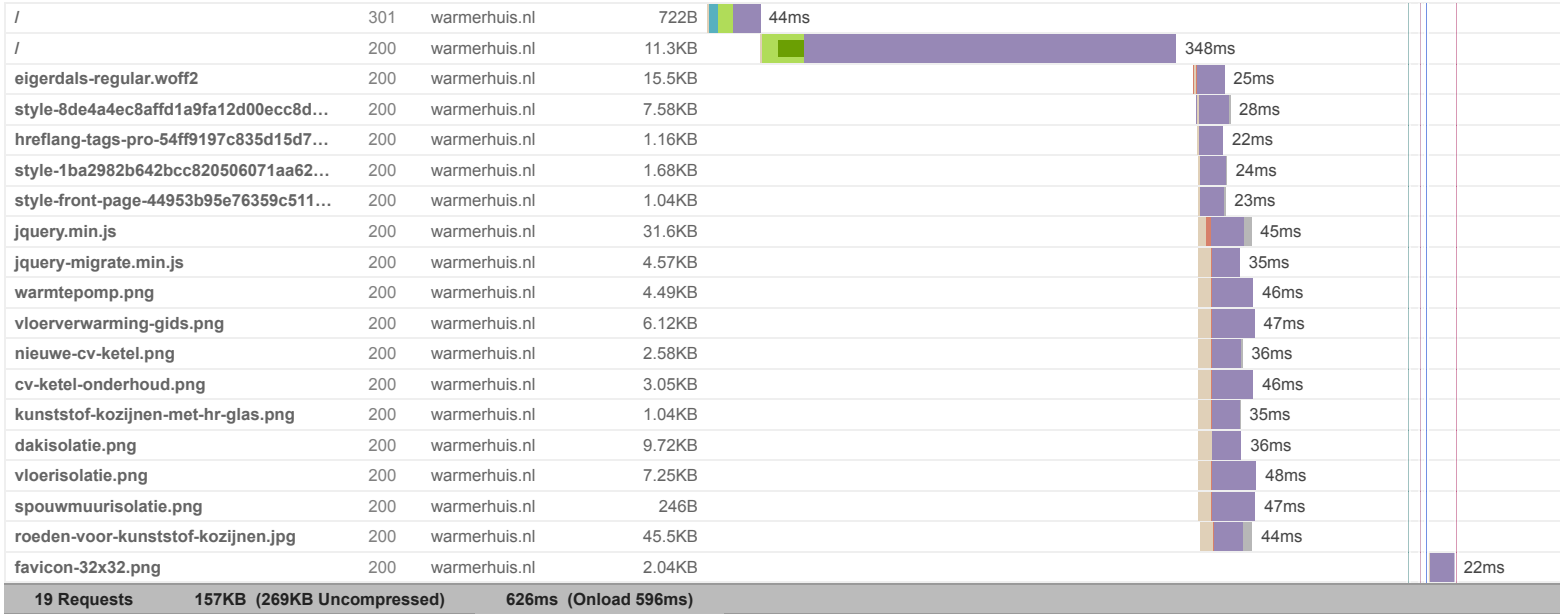


Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Meer genieten in een... WarmerHuis





### Performance Metrics

<p><b>First Contentful Paint</b></p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p>	<p>Good - Nothing to do here</p> <p><b>600ms</b></p>	<p><b>Time to Interactive</b></p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p>	<p>Good - Nothing to do here</p> <p><b>600ms</b></p>
<p><b>Speed Index</b></p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p>	<p>Good - Nothing to do here</p> <p><b>603ms</b></p>	<p><b>Total Blocking Time</b></p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p>	<p>Good - Nothing to do here</p> <p><b>0ms</b></p>
<p><b>Largest Contentful Paint</b></p> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p>	<p>Good - Nothing to do here</p> <p><b>600ms</b></p>	<p><b>Cumulative Layout Shift</b></p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p>	<p>Good - Nothing to do here</p> <p><b>0</b></p>

### Browser Timings

Redirect	45ms	Connect	36ms	Backend	311ms
TTFB	392ms	DOM Int.	449ms	DOM Loaded	585ms
Onload	596ms	First Paint	600ms	Fully Loaded	626ms

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Low	<b>Avoid long main-thread tasks</b>	1 long task found
Low	<b>Reduce JavaScript execution time</b>	20ms spent executing JavaScript
Low	<b>Serve images in next-gen formats</b>	Potential savings of 15.0KB
Low	<b>Reduce initial server response time</b>	Root document took 311ms
Low	<b>Avoid serving legacy JavaScript to modern browsers</b>	Potential savings of 167B
Low	<b>Avoid chaining critical requests</b>	4 chains found
Low	<b>Reduce unused JavaScript</b>	Potential savings of 22.7KB
N/A	<b>Largest Contentful Paint element</b>	1 element found
N/A	<b>Minimize main-thread work</b>	Main-thread busy for 219ms
N/A	<b>User Timing marks and measures</b>	
N/A	<b>Reduce the impact of third-party code</b>	